HARRY JEROME SCOREBOARD OPERATING INSTRUCTIONS:

Upon power up your scoreboard will check the displays by illuminating an 8 in each number position and then going blank. When the control console is powered up it will display "Eversan, Inc. Scoreboards" for approximately 5 seconds and then show, "PLEASE SELECT MODE". There are three modes: 1=BASKETBALL, 2=VOLLEYBALL, 3=HOCKEY. Select one of the modes and the console will show "TIME=00:00.0 ST=00,HOME=000 GUEST=000". When the control console shows zero's the scoreboard will display the following: Home and Guest scores will have a zero in the units position, TIME will have a zero in the tens of seconds position, PERIOD one will be illuminated and the home POSSESSION arrow will be lit. You can also silence the horn on this scoreboard from going off when the clock counts down to zero time. This is done by holding the horn button down during the power up sequence of the control console.

MODE 3=HOCKEY OPERATION:

There are two modes available for setting the scoreboard:

STOP MODE:

The scoreboard goes immediately into this mode when it is first powered up. In this mode, you can perform all functions. ONLY in this mode can TIME and PERIODS be set.

GO MODE:

This is the mode used during game time. You may increment the HOME or GUEST score by one or correct the score by holding the button down. You may set BONUS and POSESSION indicators. You can control the optional SHOT TIMER function. The CLOCK can count down (or up) in this mode and can be stopped and started.

TO SET THE TIME:

To set the TIME for game play, press STOP, then press the TIME button and enter five (5) digits (minutes: seconds. tenths of seconds) on the keypad, i.e. 02:00.0 will be two minutes. If an error has been made, press the TIME button and repeat the above procedure.

TO SET THE SCORE:

In the GO mode, the score is incremented by one when the corresponding HOME or GUEST button is pressed. Also, the score will decrement when the HOME or GUEST button is held down. NOTE: The home and guest score is displayed on the control console's LCD. Alternately, any score may be put on the board by pressing either the HOME or GUEST button and entering the desired three digit score on the keypad, i.e. 26 would be entered as 026.

TO SET THE PERIODS:

You must be in the STOP mode to set the period. Press the PERIOD button on the keypad to light a period. Each time the button is pressed additional period indicator illuminates indicating a period is activated. NOTE: The control consoles LCD display will show each period change and then display the score.

SETTING PENALTY INDICATOR:

To set and unset the PENALTY INDICATOR, press and release the HOME BON/PEN to turn the Home Penalty Indicator on/off and press GUEST BON/PEN to turn the Guest Penalty Indicator on/off. NOTE: The LCD display on the console will display the changes you make, i.e. LCD display will read "HOME BON/PEN ON" and then return to the score.

RUNNING THE TIME:

Press STOP/GO button once to start or stop.

UP/DOWN COUNT:

In the STOP mode, press the TIME button and enter all zeros for time. The time is automatically in up count when the GO button is pressed. NOTE: The LCD Display on the control console will display the time.

LOWER PANEL INSTRUCTIONS HOCKEY

SETTING SHOTS ON GOAL:

To set the SHOTS ON GOAL, press and release either HOME or GUEST FOUL/SOG/GW button on the control console once to increment by one or hold the button down to decrement. NOTE: The LCD display on the control console will show "HOME F/GW/SOG=01".

SETTING PLAYER PENALTIES:

To set the HOME or GUEST PENALTIES press and release the HOME or GUEST PLYR FOUL/PEN/GS button. The LCD display will read "PLAYER= -- TIME= --: - -". Enter the player number and penalty time from left to right. If player number 69 gets a 2 minute penalty the numbers entered would be 690200 using the 0-9 keypad. To clear the penalty press and release the HOME or GUEST PLYR FOUL/PEN/GS and enter the player's number followed by four 0's. To clear number 69's penalty enter 690000. The scoreboard will display two penalties for each team. The LCD display on the control console will show the changes made and then return to the score.